1.	ANNCR:	The Lone Ranger!
2.	MUSIC:	William Tell Overture, Fades out under following
3.	SFX:	GALLOPING HOOVES
4.	RANGER:	Hi-yo Silver!
5.	SFX:	GUNSHOTS
6. 7.	ANNCR:	A fiery horse with the speed of light, a cloud of dust, and a hearty "Hi-yo Silver!" The Lone Ranger!
8.	MUSIC:	Overture resumes, fades slightly
9. 10. 11. 12.	ANNCR:	With his faithful Indian companion Tonto, the daring and resourceful masked rider of the plains led the fight for law and order in the early Western United States. Nowhere in the pages of history can one find a greater champion of justice. Return with us now to those thrilling days of yesteryear.
13.	SFX:	THUNDERING HOOFBEATS
14. 15.	ANNCR:	From out of the past come the thundering hoofbeats of the great horse Silver. The Lone Ranger rides again!
16.	RANGER:	Come on, Silver, let's go, big fella! Hi-yo Silver! Away!
17.	MUSIC:	BRIDGE - Cue #
18. 19.	ANNCR:	Dr. Frank Rockford approached a small farmhouse in the foothills, several miles inland from Eagle Pass, Texas.
20.	SFX:	APPROACHING HOOFBEATS
21.	FRANK:	Ho! Ho there, ho, easy!
22.	SFX:	HORSE STOPS, NEIGHS
23.	ANNCR:	He stood a moment waiting as his ten year-old daughter, Sally, ran to meet him.
24.	SALLY:	Hello, Daddy!
25.	FRANK:	(Preoccupied) Hi.
26.	SALLY:	Did you bring me something from town?

- **1. FRANK:** No, Sally, not this time.
- 2. SALLY: Awww...
- **3.** FRANK: Maybe next time, honey. You run along and play. I have to talk to your mother.
- **5. SALLY:** All right, Daddy.
- 6. SFX: BOOTED FEET WALK ACROSS PORCH, DOOR OPENS, FOOTSTEPS, DOOR CLOSES
- 7. MARY: (cheerily) Frank! I didn't expect you back from Milton so soon.
- 8. FRANK: I didn't stay, Mary. (sits down wearily)
- 9. SFX: CHAIR SCRAPES ON FLOOR
- **10. FRANK:** I ... I don't know how long I'll be able to go on like this.
- **11. MUSIC:** I know how you must feel, dear. Sometimes I wonder if running away was the thing to do.
- 13. FRANK: No one in this territory knows I'm a doctor.. They think of me as a small farmer. (rueful chuckle) By now they must know I'm not a very good farmer from the little I manage to make. I ... I saw a handbill in front of the Marshall's office this morning. It said, "Wanted on suspicion of murder, Dr. Rockford."
- **17. MARY:** (gasps) Oh!
- **18. FRANK:** "Clean-shaven, medium height, blue eyes."
- **19. MARY:** But no one would recognize you with that heavy beard and with a different name.
- 21. FRANK: Perhaps not. But it was a shock reading that handbill. And even though we've convinced Sally out name is now Frankford and that I'm a farmer, I ... I'm always afraid she may run into somebody and make a slip.
- **24. MARY:** Frank, we know you didn't kill anyone.
- **25. FRANK:** The facts were against me, Mary. I couldn't stay in Kansas City and face a trial.

1. 2. 3.	MARY:	I almost wish you had, Frank. We can raise enough here to feed us, but our savings are gone, and we'll not be able to meet the payments on the farm. I know how worried you are, but maybe if you gave yourself up
4.	FRANK:	No!
5.	SFX:	CHAIR PUSHED ASIDE AS FRANK STARTS PACING
6. 7.	FRANK:	No, I can't do it! I I'll manage somehow. As long as you stick by me. I I'll go work in the field.
8.	MUSIC:	BRIDGE - Cue #
9.	SFX:	TWO HORSES APPROACHING AT A TROT
10. 11. 12.	ANNCR:	That afternoon, the Lone ranger and his Indian companion Tonto headed south toward Eagle Pass and the Rio Grande. As they approached the entrance to the doctor's farm, Tonto pointed and spoke.
13.	TONTO:	Look, Kemo Sabe. Little girl near trail. There small dog on ground.
14.	SFX:	DISTANT, AGITATED BARKING
15.	RANGER:	The dog seems to be hurt. We'll stop a moment.
16.	SFX:	BARKING GETS CLOSER, HORSES COME TO A STOP
17.	RANGER:	Whoa, Silver! (ad lib)
18.	TONTO:	Whoa, Scout! (ad lib)
19.	RANGER:	Hello there, little girl. What's the matter with your dog?
20.	SFX:	DOG YAPS, HORSES SHY
21.	RANGER:	(ad lib calming horses down)
22.	TONTO:	(ad lib calming horses down)
23.	SALLY:	(awestruck) Golly, a masked man!
24.	RANGER:	Don't be afraid. Is your dog hurt?
25.	SALLY:	No, I'm playing doctor. But Rags won't lie still.

1.	SFX:	DOG WHIMPERS
2.	SALLY:	(exasperated sigh) All right, Rags, you can get up now.
3.	SFX:	DOG RUNS AROUND BARKING HAPPILY
4.	RANGER:	Hmm. Where did you get that doctor's bag? That's not a toy.
5.	SALLY:	Oh, no. It's real! I found it in Daddy's closet.
6.	RANGER:	May I look at it?
7.	SALLY:	Sure! Here.
8.	RANGER:	Thanks. Is your father a doctor?
9.	SFX:	AS THEY SPEAK, THE RANGER OPENS BAG AND RUMMAGES THROUGH IT.
10.	SALLY:	He's a farmer. He told me so!
11.	SFX:	SILVER SNORTS
12.	RANGER:	What's your name, little girl?
13.	SALLY:	Sally Frankford.
14. 15.	RANGER:	There's a card glued inside the bag. "Dr. Frank Rockford." The doctor must have left this with your father.
16.	SALLY:	I don't know. I found it in the closet.
17. 18.	RANGER:	Well, I'm sure your father wouldn't want you to use these instruments, Sally. Perhaps you'd better take the bag back and put it where you found it.
19.	SFX:	BAG CLOSES
20.	RANGER:	Here.
21.	SALLY:	All right, Mister. Is he a wild Indian?
22.	TONTO:	(chuckles indulgently) No, me plenty tame, Sally.
23.	RANGER:	Tonto is my friend, Sally.

- **1. SALLY:** Do you always wear a mask?
- **2.** RANGER: Well, most of the time, but never mind the mask. Take the bag back before your father misses it.
- **4. SALLY:** All right. Come on, Rags.
- 5. SFX: DOG BARKS AND RUNS AFTER SALLY
- 6. SALLY: (running off) Goodbye!
- 7. SFX: HORSES SHIFT THEIR HOOVES
- **8. RANGER:** Steady, big fella.
- **9. TONTO:** Easy, Scout, easy fella.
- **10. RANGER:** Strange a farmer would have a doctor's kit in the house, Tonto.
- **11. TONTO:** (agreeing) Uh.
- **12. RANGER:** All right, let's go. I want to reach Eagle Pass by sundown. Come on, Silver!
- **13. TONTO:** Get 'em up, Scout.
- 14. SFX: HORSES GALLOP AWAY
- 15. MUSIC: BRIDGE Cue # _____
- **16. SFX: RAIN, DISTANT THUNDER**
- **17. ANNCR:** By the time the Masked Man and Indian reached the outskirts of Eagle Pass and stopped to make camp, a steady rain was falling.
- **19. SFX:** HORSES COME TO A STOP
- **20. RANGER:** Whoa, Silver, whoa.
- **21. TONTO:** Whoa, Scout.
- **22. RANGER:** Steady, big fella.
- **23. TONTO:** Easy, Scout.
- **24. RANGER:** We'll build a lean-to, Tonto, for shelter.

- **1. TONTO:** Uh. Rain needed plenty much. It been dry long time.
- **2. RANGER:** Yes, I hope it rains enough to do some good. Let's get busy, Tonto.
- 3. MUSIC: BRIDGE Cue # _____
- 4. SFX: LOUD CRASH OF THUNDER
- 5. ANNCR: The Lone ranger's hope was not in vain. The rain continued to fall heavily for the next three days. The morning of the third day, Tonto returned from a trip into town.
- 8. SFX: RAIN, THUNDER, TAPERS OFF UNDER THE FOLLOWING
- **9. TONTO:** Me bring back handbill from town, Kemo Sabe. Here.
- **10. RANGER:** I'll look them over. Hmm. One on the outlaw Tex Logan. Last we heard of him, he was up near El Paso.
- **12. TONTO:** That right.
- 13. RANGER: Here's one about an escaped prisoner thought to be in Stockton Territory. The third one is about a doctor from Kansas City wanted as a murder suspect. A Dr.
 15. Rockford. Tonto, we'll go wait! The name Dr. Rockford was on that card in the medical kit we saw the little girl playing with a few days ago.
- **17. TONTO:** That right!
- **18. RANGER:** Tonto, the rain is letting up. We'll ride up the river trail first and search for that**19.** escaped prisoner. Then we'll go back to that farm near Milton and have a talk**20.** with Sally's father.
- **21. TONTO:** Uh, it good idea.
- 22. RANGER: We'll leave right now. Perhaps by noon the rain will have stopped. All right, let's get the horses.
- **24. MUSIC:** BRIDGE Cue # _____
- **25. SFX:** HOOFBEATS, CONTINUE UNDER THE FOLLOWING
- 26. ANNCR: Later, as the two men rode up the Rio Grande trail, the rain stopped falling.27. The Lone ranger was saying:

1.	RANGER:	Tonto, though the rain has stopped, I've noticed something.
2.	TONTO:	Uh? What that?
3.	RANGER:	The water in the Rio Grande seems to be rising steadily. I don't like it.
4.	TONTO:	It still far down from top of bank.
5. 6. 7.	RANGER:	Yes, I know. But I remember a few years ago, after a prolonged rain, when the river fed by streams from the mountainous regions to the North reached flood proportions.
8.	TONTO:	Uh, me remember.
9. 10. 11.	RANGER:	The terrain around Eagle Pass and on down from there is fairly flat. If the waters do rise enough to overflow the bank of the river, many lives will be endangered.
12.	SFX:	HORSES ARE REINED IN
13.	RANGER:	Whoa, Silver, whoa!
14.	TONTO:	Whoa, Scout.
15.	RANGER:	Tonto, I don't think the people there will realize the danger.
16.	TONTO:	Uh. What we do?
17.	RANGER:	We'll go back and warn them before it's too late. Come on, Silver!
18.	TONTO:	Get 'em up, Scout!
19.	SFX:	HORSES GALLOP AWAY
20.	MUSIC:	BRIDGE - Cue #
21. 22. 23. 24.	ANNCR:	It was dusk when the Lone Ranger and Tonto rode along a back street and stopped at the Sheriff's office in Eagle Pass. The masked man identified himself to the Sheriff, then convinced him that there was danger of a flood within a short time. The Sheriff, with a worried expression on his face, asked:
25.	SHERIFF:	Great day, Mister! What'll we do? What to you suggest?

1. 2. 3. 4.	RANGER:	I suggest the women and children be sent to higher ground in all available wagons. Then the men must build a dike of sandbags along the riverbank bordering the town. Above and below the town., the canyon walls are high enough to retain the flood waters.
1. 2.	SHERIFF:	Good idea. The riverbank is low only where it borders the town. A sandbag dike should keep us from being flooded out.
1.	RANGER:	And someone should be sent to warn the people of Laredo.
2.	SHERIFF:	I'll send a deputy to warn 'em. Let's go talk to the folks down by the river.
3.	RANGER:	Right.
4.	MUSIC:	BRIDGE - Cue #
5.	SFX:	GALLOPING HOOVES
6. 7.	ANNCR:	Most of the citizens of the town were lined along the riverbank, watching the turbulent waters.
8.	SFX:	HORSES STOP, RUMBLING OF CHURNING WATER
9.	CITIZENS:	(ad lib reactions to the sight of the water)
11.	SHERIFF:	(ad lib stopping horses)
	RANGER: TONTO:	
13.		Hey, look! The Sheriff with a masked man and Injun!
	TONTO:	
14.	TONTO: VOICE 1:	Hey, look! The Sheriff with a masked man and Injun!
14. 15.	TONTO: VOICE 1: CITIZENS:	Hey, look! The Sheriff with a masked man and Injun! (ad lib uncertainty)
14. 15. 16.	TONTO: VOICE 1: CITIZENS: SHERIFF:	Hey, look! The Sheriff with a masked man and Injun!(ad lib uncertainty)Now listen, everybody! These are friends.
14. 15. 16. 17.	TONTO: VOICE 1: CITIZENS: SHERIFF: VOICE 2:	 Hey, look! The Sheriff with a masked man and Injun! (ad lib uncertainty) Now listen, everybody! These are friends. Friends!?
14. 15. 16. 17. 18.	TONTO: VOICE 1: CITIZENS: SHERIFF: VOICE 2: SHERIFF:	 Hey, look! The Sheriff with a masked man and Injun! (ad lib uncertainty) Now listen, everybody! These are friends. Friends!? You can take my word for that. The came here to warn us of danger.

1.	RANGER:	Men!
2.	CITIZENS:	(voices quiet down)
3. 4.	RANGER:	Men, there's no time to lose. The water will rise much higher. There's danger of a flood here in Eagle Pass and south of here, too.
5.	VOICE 2:	The rain's stopped, Mister! The water'll be goin' down before long.
6.	SFX:	AS THE RANGER SPEAKS, THE RUMBLING OF THE WATER INCREASES
7. 8. 9.	RANGER:	No, you're wrong. The water will drain from the hills. The flood crest will come later, I'm sure of it. We must take the women and children to high ground and build a levy of sandbags. We must act now, or it will be too late.
10.	VOICE 3:	Hey, look! Look up the river! Big wave movin' down this way.
11.	SFX:	HUGE WAVE CRASHES
12.	CITIZENS:	(ad lib reactions!!!)
13. 14.	RANGER:	The first flood crest, and it will be followed by a bigger one. Hurry! Get the women and children out of town! Eagle Rock may soon be underwater.
15.	CITIZENS:	(ad lib leaving hurriedly)
16.	SFX:	CRASHING WAVES
17.	MUSIC:	Passage of time - Cue #
18.	SFX:	PEOPLE SHOUTING, HOOVES AND CARRIAGE WHEELS FADE INTO THE DISTANCE
19. 20. 21. 22. 23. 24. 25.	ANNCR:	The skepticism of the crowd vanished when they saw the threatening crest of water moving down toward them. The first crest passed, leaving the water lapping over the top of the river bank. The Lone ranger averted panic by putting the men to work evacuating the women and children and filling sandbags for a levy. A line of wagons left the town and headed toward the hills The men who stayed behind worked frantically to build a retaining wall of sandbags along the low section of the riverbank, before the expected large flood crest arrived.

26. MUSIC: Passage of time - Cue # _____

1. 2.	SFX:	WATER CHURNING - PEOPLE WORKING
3. 4. 5. 6.	ANNCR:	A full moon shone brightly on the hard-working men as they toiled through the night. Mexicans from the small settlement of Piedros Negras streamed across the wooden bridge from the Mexican side of the river by wagon and burro. Toward morning, the Lone ranger spoke to the Sheriff.
7. 8.	RANGER:	Sheriff, the bridge better be closed to prevent loss of life. The water's washing over it; it may go out.
1. 2.	SHERIFF:	Yeah, I reckon you're right. I think most everybody who wanted to cross has come over. I'll notify the bridge guards.
1.	MUSIC:	Passage of time - Cue #
2. 3.	ANNCR:	A short time later, one of the townsmen pointed to the bridge and shouted excitedly:
4. 5.	VOICE 4:	Hey, look! The bridge is shakin' like it's gonna give way! And there's an old Mexican tryin' to walk across! He won't make it!
6.	VOICE 1:	He's clingin' to the bridge rail. He'll go down with the bridge.
7.	RANGER:	That man needs help!
8.	VOICE 1:	Nobody can reach him, Mister! That bridge is about to go out!
9.	RANGER:	I'll try to get to him.
10.	SFX:	SILVER STARTS TO GALLOP
11.	VOICE 1:	(fading) Wait, you can't make it!
12.	RANGER:	Easy, steady, big fella!
13.	SFX:	SILVER NEIGHS
14.	RANGER:	Come on, Silver!
15. 16.	ANNCR:	Urging the great horse Silver forward, the Masked Man quickly reached the shaky bridge.
17.	RANGER:	Easy, Silver! Easy, boy!

1. SFX: SILVER STEPS FROM THE GROUND ONTO THE WOODEN BRIDGE THE WATER CONTINUES TO CRASH

- ANNCR: The men along the riverbank watched tensely as the Lone Ranger rode toward the center of the bridge where the old Mexican, panic-stricken, clung to the bridge railing.
- **5. RANGER:** Hang on, I'll help you! Come on, Silver.
- 6. SFX: SILVER WALKS TENTATIVELY ACROSS THE BRIDGE
- **7. ANNCR:** A few minutes later, he reached the old man's side.
- 8. **RANGER:** Whoa, Silver, whoa.
- 9. SFX: SILVER STOPS
- **10. RANGER:** I'll help you climb up behind me. Now hurry!
- **11. OLD MAN:** Oh, gracias, se**C** or, but it's no use!
- **12. RANGER:** Give me your hand. Don't give up! Here.
- **13. SFX:** BRIDGE BEGINS TO SPLINTER
- **14. OLD MAN:** The bridge, soon it go.
- **15. RANGER:** We'll try to get ashore before it does. Hang on tightly. Come on Silver!

16. SFX: SILVER HEADS BACK ACROSS THE BRIDGE - WATER CRASHES

- **17. CITIZENS:** (react to what's going on: ad lib amazement, disbelief, etc.)
- **18. RANGER:** Easy, big fella, we must make it!
- **19. ANNCR:** Risking certain death, the Lone ranger guided the great stallion carefully back toward Eagle Pass.
- 21. SFX: MASSIVE WAVES CRASH
- 22. ANNCR: The crowd watched spellbound as rumble after rumble told of the imminent destruction of the wooden structure. Then, just as Silver reached the end of the bridge:
- **25. VOICE 4:** (at a distance) Look out, there it goes!

1.	SFX:	THE BRIDGE SPLINTERS AND BREAKS UP
2.	RANGER:	Whoa, Silver, whoa!
3.	SFX:	SILVER WHOAS
4.	RANGER:	I'll help you down. (with effort) There!
5.	SFX:	SILVER SNORTS
6.	RANGER:	Easy, steady, big fells.
7.	OLD MAN:	Mil gracias, se C or, you save my life!
8. 9.	SHERIFF:	(approaching) By thunder, I never thought you'd make it. If you'd been a minute later
10.	VOICE 4:	Hey, look! Over there!
11.	SFX:	HUGE WAVE APPROACHING
12.	SHERIFF:	Great day, look! A wall of water comin' down the river.
13.	RANGER:	The flood crest! I hope and pray that levy holds.
14.	SHERIFF:	Keep back, everybody!
15.	SFX:	THE ROAR OF THE WATER BECOMES DEAFENING
16.	MUSIC:	Passage of time - Cue #
17. 18. 19.	ANNCR:	The sandbags held as the flood crest passed, leaving the water level higher than ever. All that day the men worked, stopping leaks and strengthening the levy with more sandbags.
20.	SFX:	GALLOPING HORSE APPROACHES
21. 22.	ANNCR:	The following morning, the waters were receding slowly when one of the men who had gone to take the women and children to safety rode to find the Sheriff.
23.	MAN:	Whoa, ho there, whoa!
24.	SFX:	HORSE STOPS

1. 2.	MAN:	Sheriff, an epidemic of fever's broken out in the big temporary camp we made in the hills.
3.	SHERIFF:	What?
4.	MAN:	We gotta find a doctor.
5. 6. 7.	SHERIFF:	Only doctor I know of is in Laredo and they're likely havin' their own troubles. Anyway, we couldn't get through to 'em there. What do you think we ought to do, Mister?
8. 9.	RANGER:	We'll go and do what we can for them, Sheriff. Of course, without proper medication the situation may become desperate. Where is the camp located?
10.	MAN:	'Bout a mile from Milton, back in the foothills.
11.	RANGER:	Let's go, Tonto.
12.	TONTO:	Uhm.
13.	SHERIFF:	I'll go with you.
14.	SFX:	HOOVES STAMP
15.	RANGER:	Easy, steady, big fella!
17.	SHERIFF: RANGER: TONTO:	(ad lib starting their horses)
19.	SFX:	HORSES GALLOP AWAY
20.	MUSIC:	BRIDGE - Cue #
21. 22.	ANNCR:	Later, as the three men passed the doctor's farm on the way to the camp near Milton:
23.	RANGER:	Easy, Silver, easy!
	SHERIFF: TONTO:	(ad lib calming horses)
26.	TONTO:	Kemo sabe!
27.	RANGER:	Yes?

The Lone Ranger: A Doctor's Story

1.	TONTO:	There where we see little girl with dog other day. Her playin' doctor.
2.	RANGER:	Yes, she had a doctor's kit and
3.	SHERIFF:	Where'd she get a doctor's kit?
4. 5. 6.	RANGER:	She said it belonged to her father, a farmer. I didn't question her further, but I Tonto, you and the Sheriff ride on. I'll join you later. And I may bring a doctor with me. I'm going to stop at that farmhouse. Come on, Silver!
7.	TONTO:	Get 'em up, Scout!
8.	SHERIFF:	Giddyup there!
9.	SFX:	SILVER'S HOOFBEATS INCREASE
10.	MUSIC:	Passage of time - Cue #
11.	ANNCR:	A short time later, the Lone Ranger knocked on the door of the farmhouse.
12.	SFX:	SEVERAL FIRM KNOCKS; SILVER NEIGHS; DOOR OPENS
13.	FRANK:	(startled) A masked man! What?
14.	RANGER:	Please forget the mask. I've come to talk to you. A matter of life and death.
15.	FRANK:	Well, come in.
16.	RANGER:	Thank you.
17. 18.	SFX:	RANGER WALKS INTO HOUSE; DOOR CLOSES; LIGHTER FOOTSTEPS
19.	MARY:	(approaching, then startled) Who is it, Frank? I – Oh, a masked man!
20.	RANGER:	Don't be frightened.
21.	FRANK:	Why have you come here?
22.	RANGER:	To talk to you Dr. Rockford.
23.	MARY:	Doctor! He – he called you –

1. 2.	FRANK:	Let me handle this, Mary. Mister, I don't know who you are, but my name is Frankford and I'm a farmer.
3. 4.	RANGER:	I saw your little girl playing with a doctor's bag a few days ago. The name "Dr. Rockford" was in it.
5.	FRANK:	I don't know where she'd get such a thing.
6. 7. 8.	RANGER:	She said it was yours. Also, I read a handbill about a Dr. Rockford. Frank Rockford of Kansas City. Middle-aged, clean shaven. Of course, it would be simple to grow that beard as a disguise.
9.	FRANK:	I don't know anything about Dr. Rockford. My name is Frankford.
10.	RANGER:	Oh? Well, I'm sorry to hear it. You've heard about the flood, of course, and about the people camped in the hills near town?
11.	MARY:	Yes. Yes, we saw the wagons passing and heard the awful news.
12. 13.	RANGER:	An epidemic has broken out at their camp. Many may die unless they have a doctor's help.
14.	MARY:	Oh!
15. 16.	RANGER:	I was hoping you are Dr. Rockford. I know all doctors take an oath to save lives. The situation is desperate.
17.	MARY:	Frank, I – Oh, Frank, you must help them, you must!
18.	RANGER:	Then you are Dr. Rockford.
19. 20. 21. 22. 23.	FRANK:	Yes. Yes, I am. I – I left Kansas City because I was to be charged with a murder I didn't commit. A patient, a woman, died after an operation. Her husband threatened to kill me. He was found dead on the trail, ambushed, and a gun belonging to me was found nearby. Someone took it from my office. I didn't do it! I left town to avoid arrest.
24. 25.	RANGER:	I understand. Will you come to the camp with me, Doctor? They need you very much.
26. 27.	FRANK:	Yes, yes, I'll go. And later, I'll give myself up to the authorities. I'll get my medical kit and we'll leave at once.
28.	MUSIC:	BRIDGE - Cue #

- 1. SFX: GALLOPING HOOVES
- **2. ANNCR:** The Lone Ranger and the Doctor rode hurriedly to the temporary camp.
- 3. RANGER:
- 4. **FRANK:** (ad lib halting horses)
- 5. SFX: HORSES STOP
- **6. SHERIFF:** Howdy, Mister! I've been waitin' for you.
- **7. RANGER:** Sheriff, I brought a doctor.
- 8. SHERIFF: Well, thank Heaven! Glad to see ya, Doc!
- **9. FRANK:** Hello, Sheriff. I'll get right to work.
- **10. SHERIFF:** If there's anything I can do –
- **11. FRANK:** I have a small amount of medicine to combat the fever, but I'll need much more.
- 12. RANGER: Doctor, I suggest you write down the name of the medicine you want; then have the Sheriff go into Milton and telegraph San Antonio for a supply. It can be sent by special courier.
- **15. FRANK:** We must get it here as soon as possible.
- **16. SHERIFF:** Just write down what you want, Doc. I'll get it off by telegraph within half an hour.
- 18. MUSIC: Passage of time Cue # _____
- **19. ANNCR:** The Doctor's limited supply barely lasted until the medicine arrived from San Antonio. The Lone Ranger and Tonto, under the Doctor's directions, help to give medication to the stricken people and to relieve the suffering. For three days and nights, they worked unceasingly with very little rest. Finally, the Doctor spoke encouragingly.
- 24. CITIZENS: (background chatter)
- **25. FRANK:** Mister, I think I can safely say the situation is well in hand now.
- **26. RANGER:** Good. You've done a wonderful job, Doctor.
- **27. FRANK:** Oh, here comes the Sheriff.

1.	SFX:	APPROACHING HOOPBEATS
2.	FRANK:	I think it's about time he learned the truth about me.
3.	SHERIFF:	Whoa, whoa there, whoa!
4.	SFX:	HOOFBEATS STOP
5. 6.	SHERIFF:	Steady there. (gets off the horse) Well, Doctor, thanks to you, things seem to be comin' along fine. The folks sure are beholden to you and the Masked Man.
7.	FRANK:	Thanks, Sheriff. There's, uh, something you ought to know –
8.	SHERIFF:	Oh, I, uh, got some news for you, Doc.
9.	FRANK:	News? For me?
10. 11.	SHERIFF:	Uh-huh. The Masked Man believed in you, so I went into Milton last night and sent a telegram. Just got the answer. Here it is.
12.	SFX:	SHERIFF UNFOLDS A PIECE OF PAPER
13. 14.	SHERIFF:	Listen: "Sheriff Fields, care of Milton Office. Dr. Rockford no longer wanted by the law."
15.	FRANK:	(stunned) Wha?
16.	SHERIFF:	"Real murderer apprehended." Signed, Marshall Billings, Kansas City.
17.	FRANK:	I – I'm no longer a fugitive from justice?
18.	SHERIFF:	Nope! You're free to go your way, Doc.
19. 20.	FRANK:	I I don't know what to say! Why – now we'll give up the farm and – and I'll practice again!
21. 22.	RANGER:	I'm very happy for you, Doctor. I think the people of Eagle Pass would like to have you settle there.
23.	SHERIFF:	They sure would! How about it, Doc?
24.	FRANK:	I'd like that. This is a wonderful country.
25.	RANGER:	Tonto and I will leave now to trail an escaped prisoner. Sheriff, I'm sure you'll

11. 12.	FRANK:	Sheriff, I've met many men in my life, but he's the finest and most understanding I've ever met. Who is he?
10.	SFX:	SILVER AND SCOUT GALLOP AWAY
7. 8. 9.	TONTO:	(at the same distance) Get 'em up, Scout!
	RANGER:	(at a distance) Easy, big fella. C'mon, Silver!
6.	FRANK:	Goodbye.
5.	SHERIFF:	Goodbye, Mister!
3. 4.	RANGER:	Good. Tonto's waiting over there with our horses. (fading off) We'll meet again, Doctor. Adios!
2.	SHERIFF:	Yep. Thanks to you, the water didn't do too much damage. As soon as possible, we'll move these folks back to their homes.

1.	ANNCR:	That was the Lone Ranger: A Doctor's Story, performed by the Those Were The Days Radio Players West. The cast featured:
		as the Lone Ranger
		as Tonto
		as Dr. Frank Rockford
		as Mary Rockford
		as Sally Rockford
		as the Sheriff
		Also heard in the cast were:
		Sound has been provided by, with live effects performed by, and music by
		Mini Disk.
		I'm This has been a Those Were The Days Radio
		Players West Production.
2.	MUSIC:	Cue #